

# A Hierarchical Approach to Workstation-based Task Allocation and Motion Planning

Isaac Ngui<sup>1</sup>, Scott Lee<sup>2</sup>, James Motes<sup>1</sup>, Marco Morales<sup>1</sup>, and Nancy M. Amato<sup>1</sup>  
 University of Illinois at Urbana-Champaign (Department of Computer Science<sup>1</sup>, Department of Mechanical Science and Engineering<sup>2</sup>)

## Motivation

On-demand manufacturing is a modern approach which produces only the products that are needed, when they are needed

- Reduces the amount of bulk product sitting in warehouses

Autonomous reconfigurable factories are used to meet on-demand manufacturing needs while utilizing off-the-shelf robots

- Removes the need for expensive custom machines
- Adapts the factory layout for new products with minimal down time

There is a need for efficient planning algorithms for robots operating in reconfigurable factory environments

## Problem Definition

We consider a factory environment with:

- Mobile robot teams which transport components to and from workstations
- Workstations that perform tasks using sets of components

Objective: Find schedules for completing workstation tasks and plan safe trajectories for all robot teams

## Applications

### Assembly Planning

- Goal: Assemble products from their individual components by following an assembly plan
- Mobile robots transport components and sub-assemblies to and from workstations
- Workstations collectively assemble the product through an assembly process

### Wet Lab Data Collection

- Mind-in-Vitro Problem (MiV)[1]
- Goal: Collect data from cells in a wet lab using heterogeneous teams of robots
- Mobile robot teams transport cells to different workstations
- Workstations are tasked with collecting data using manipulators equipped with various sensors

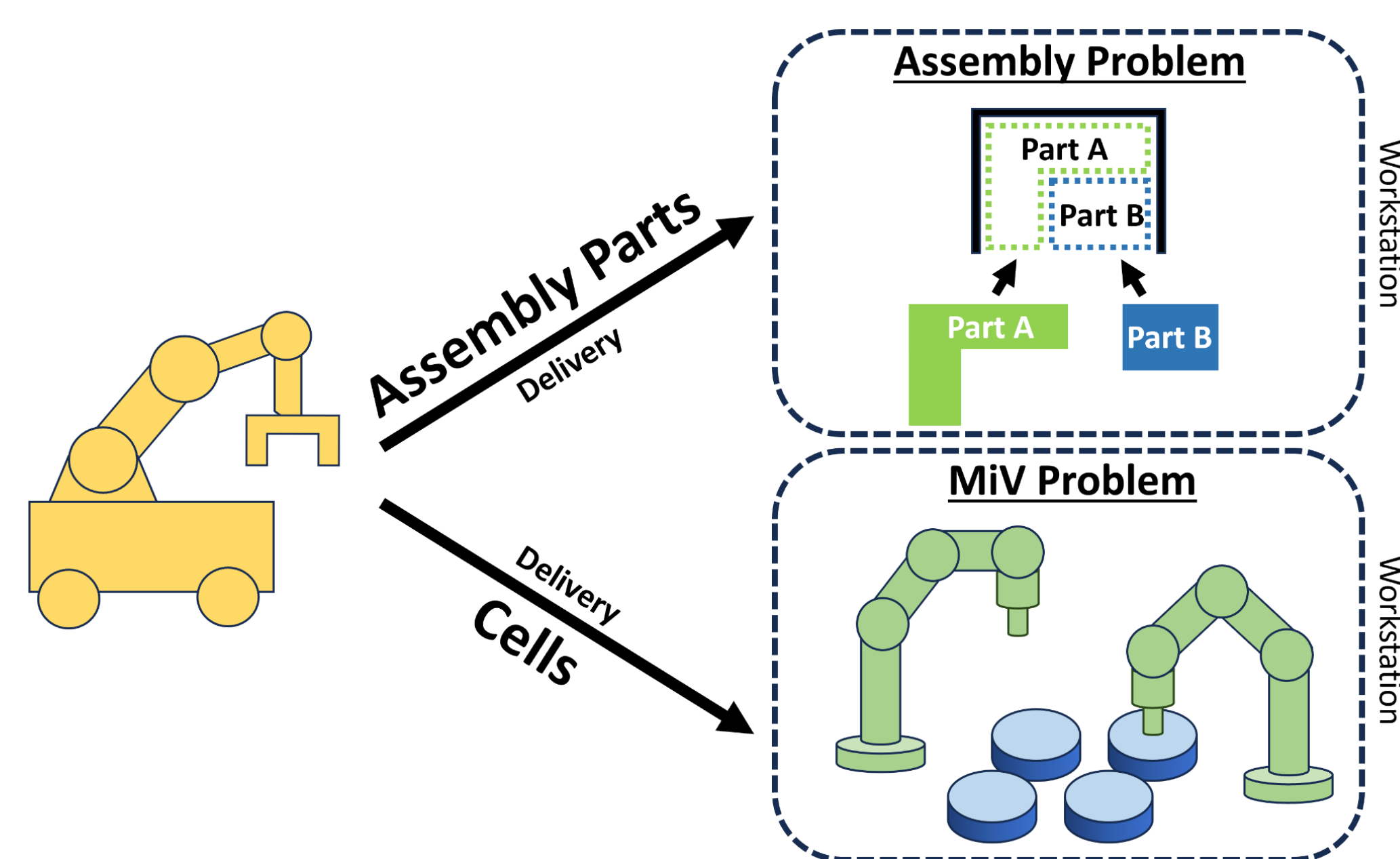


Figure 1. An illustration of the workstation and payload transportation task for two different example scenarios.

## Scheduling and Pathfinding

### Payload Transportation Problem

- Goal: Assign and route mobile manipulators to transport objects between workstations

### Task Allocation Problem

- Goal: Compute feasible schedules for tasks and allocate them to robots
- Precedence Constrained Multi-Robot Task Assignment and Pathfinding (PC-TAPF) [2]
  - Abstracts work completed by workstations into cost functions
  - Uses a Mixed Integer Linear Program (MILP) to assign tasks to robots while accounting for the cost to complete workstation tasks

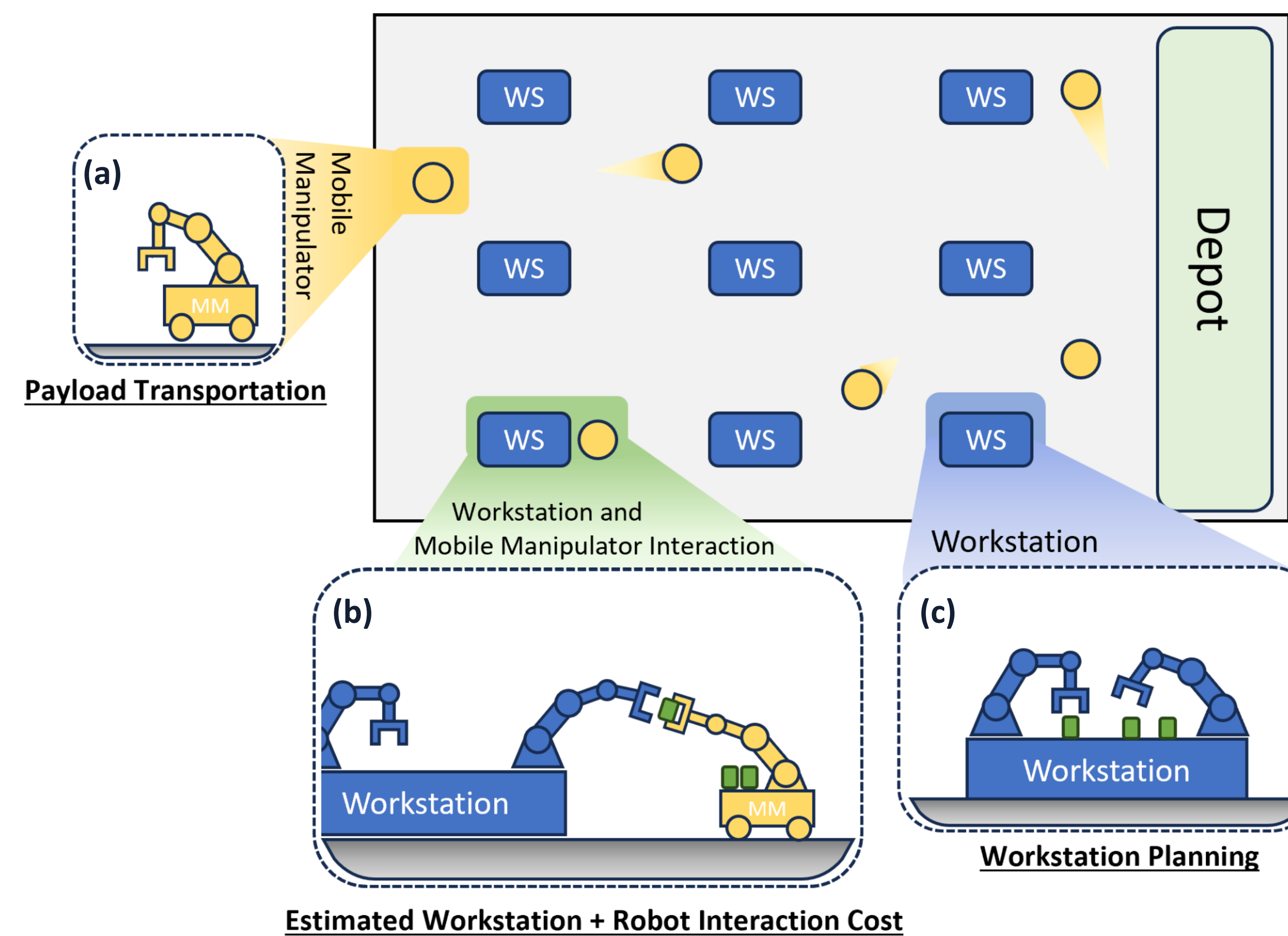


Figure 2. An illustration of the factory settings with mobile manipulators and workstations.  
 (a) A mobile manipulator tasked to deliver the sub-assemblies to the workstation.  
 (b) Handoff interaction between the workstation and mobile manipulator.  
 (c) A workstation assigned to perform the sub-tasks with the sub-assemblies.

## Workstation Planning

### Workstation Interactions

- Compute coordinated trajectories for mobile manipulators to deliver components to workstations

### Task and Motion Planning (TMP)

- Multi-robot task planning determines which subtasks should be performed and which robots should complete each subtask
- Motion planning generates safe and efficient robot trajectories for the subtasks
- Decomposable State-Space Hypergraph (DaSH) [3]
  - Utilizes a hypergraph-based representation to model transitions
    - Couples robots for collaborative interactions
    - Decouples robots for individual actions
- Results in a cheaper representation of the planning space making planning simpler and generally faster

## Proposed Approach

### Hierarchical Framework

- Each planning layer focuses on a specific TMP component and focuses only on the relevant details necessary to generate its plans
- Information in the form of solution costs are passed between layers to create a cohesive planning framework
- TMP Layer
  - Used to find robot trajectories to complete tasks assigned to workstations
  - Cost of completing the task is passed to the TAPF layer
- TAPF Layer
  - Used to solve the payload transportation problem
  - Utilizes task completion times provided by the TMP layer to schedule mobile robots to transport objects between workstations

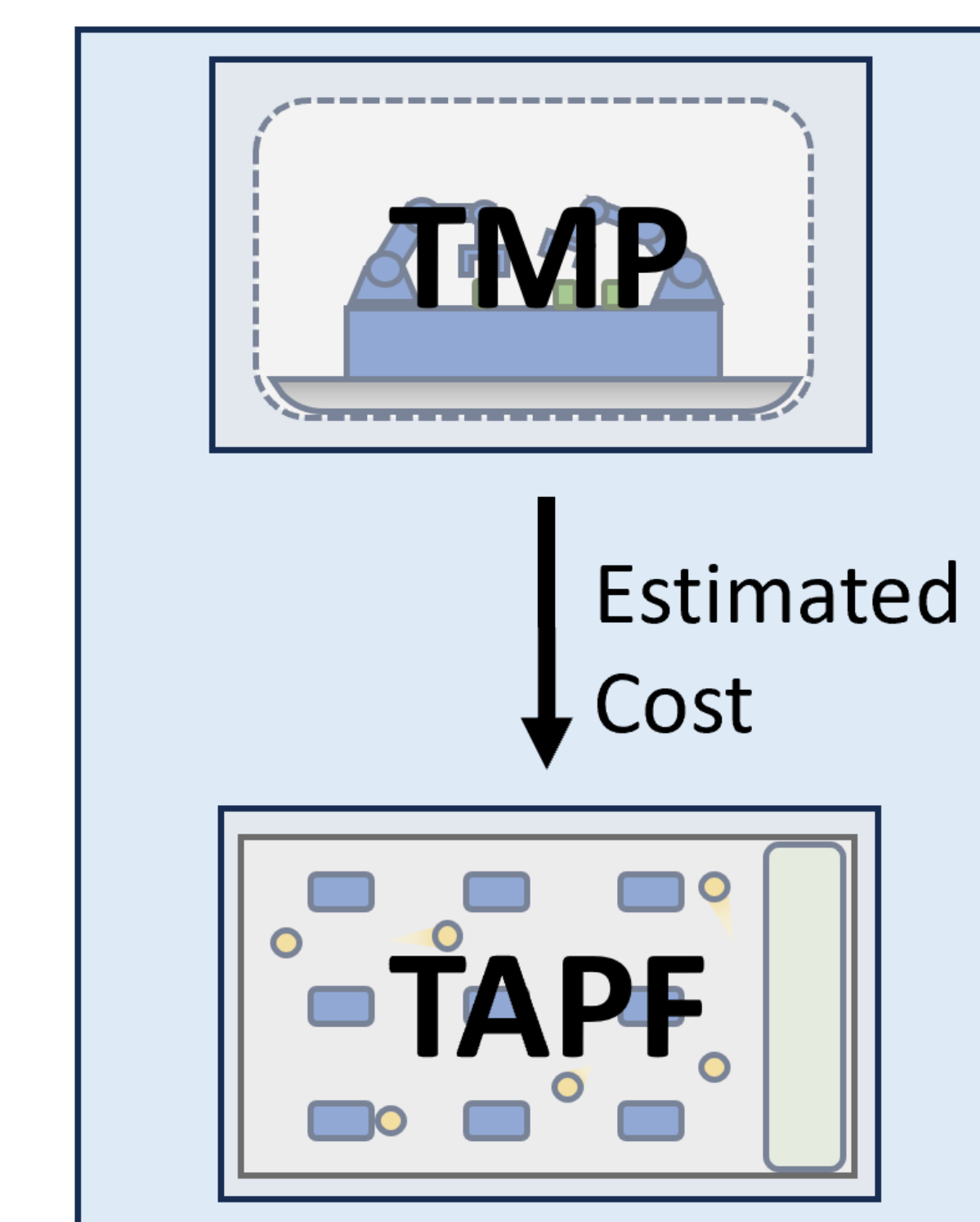


Figure 3. Framework for TAPF and TMP

### Cost Estimates

- Cost estimates are calculated in each individual layer to provide information in other planning layers
- Allocation in the TAPF layer depends on the cost of completing tasks at workstations, which is calculated in the TMP layer
  - For repetitive tasks, we propose a novel DaSH [3] variant which computes cycle-time optimal plans for the workstations

## References

- [1] Zhang, Xiaotian, et al. "Mind in Vitro" platforms: Versatile, scalable, robust and open solutions to interfacing with living neurons." *bioRxiv* (2023): 2023-08.
- [2] H. Ma and S. Koenig, "Optimal target assignment and path finding for teams of agents," in *Proceedings of the 2016 International Conference on Autonomous Agents & Multiagent Systems*, pp. 1144–1152, International Foundation for Autonomous Agents and Multiagent Systems, 2016.
- [3] J. Motes, T. Chen, T. Bretl, M. M. Aguirre, and N. M. Amato, "Hypergraph-based multi-robot task and motion planning," *IEEE Transactions on Robotics*, 2023.